

PAVEL DOROKHIN

2D-ARTIST

MARCH 13, 1986
MINSK, BELARUS
RELOCATION OPPORTUNITY IS AVAILABLE
MATERIAL STATUS: ENGAGED



CONTACTS

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EDUCATION

2021 MYFREEDOM IT-SCHOOL. 3D-DESIGN COURSES.
HARD SKILLS: 3DS MAX, MAYA, ZBRUSH, MARMOSSET,
SUBSTANCE PAINTER, MARVELOUS DESIGNER
2020 MYFREEDOM IT-SCHOOL. UI/UX DESIGN.
HARD SKILLS: FIGMA
2019 CANDIDATE OF SCIENCES DEGREE (ART HISTORY).
2014 THE BELARUSIAN ACADEMY OF ARTS.
RESEARCHER
2011 THE BELARUSIAN STATE UNIVERSITY.
MASTER DEGREE (ART HISTORY).
2010 THE BELARUSIAN STATE UNIVERSITY
FACULTY OF HISTORY
2005 THE COLLEGE OF FINE ARTS
FACULTY OF ARTS AND CRAFTS.

EXPERIENCE

2014 – 2015 BELARUSSIAN STATE ACADEMY OF ARTS.
THE HEAD OF ASPIRANTURA DEPARTMENT
2015-2020 BELARUSIAN DESIGNERS UNION
PROJECT MANAGER: MANAGEMENT OF EXHIBITION,
EDITORIAL AND DIGITAL PROJECTS IN NGO
2020-2021 BP MOBILE
ILLUSTRATOR (RELAX COLOR APP)
SINCE 2013 FREELANCE 2D-ARTIST AND ILLUSTRATOR

OTHER INFORMATION

LANGUAGES: ENGLISH – B2, GERMAN – A2, FRENCH – A1, RUSSIAN – NATIVE,
BELARUSIAN - NATIVE

COURSES: 2009 COMPUTER (PROGRAMMING) COURSE OF WEB-DESIGN & XHTML
2011-2012 RETRAINING COURSES. TRANSLATOR (ENGLISH LANGUAGE)
2012-2016 GERMAN LANGUAGE COURSES.

SOFT SKILLS: CREATIVENESS, ERUDITION, FRIENDLINESS, WITTINESS,
LEARNING ABILITY, CURIOSITY, ARTISTIC TASTE

INTERESTS: MUSIC (HEARING AND PLAYING), MOVIES, PC GAMES, ART